

K.G.S.S.L. Group D Rules

Rules

(Where Group D Rules differ from KGSSL Rules that the Group D Rules shall take precedence.).

Matches

1. Exchange of Teams.

The opposing Away Team Captain will inform the Home Team Captain of his team and their HCI between 5 and 7 days before the event.

HCI changes can be 'tweaked' on the day where necessary.

Both Captains, will, well in advance of the match, agree the needs for Buggies and Meal arrangements,

2. Handicaps. The maximum Handicap Index (HI) allowance shall be **20**. Players with higher handicaps may play but must do so off a maximum (HI) of **20** The shots in each match will be as defined by EGU rules, with playing handicaps of 90% of the course handicaps and the shots determined from the lowest handicap player.

3. See Constitution Items 7. 8 and 9.

For Scoring Systems, playing ineligible Player, Match abandonment, Failure to field a team, Fielding a Team of less than 10 Players and Buggies. Etc.

4. Lunch

A light lunch will be provided by the Home Club up to a Max. of £10 p.p.

5. Group D Jamborees

Jamborees will be held each year in September or early October by each club in a defined rotation. the arrangement, Rules and Format are left entirely the Host Club.

Please Note; Constitution and rules vary for the KGV, Team K.O. and The Group Finals.